

GROSSBUSTERS: The Monster Musical

Performance Piano Score
(Grade 6/7 Standard)

by
Craig Hawes

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N.B. Tracks in bold are songs and tracks labelled “SFX” are sound effects. If using a live pianist in performance, you may wish to play some of the XTRA Tracks over the live music, where indicated in this score. These are available as part of the download collection for this score (see your original download links) or, if you purchased a physical score, please contact us and we’ll provide a download link.

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Track 1

Overture
(Instrumental)

Cue - House lights dim.

Craig Hawes
Arr. by Leo Nicholson

♩ = 144

Measure 1: Treble clef has a whole rest; Bass clef has a whole note F#.

Measure 2: Treble clef has a whole note F# chord; Bass clef has a whole note F# chord.

Measure 3: Treble clef has a whole note Bm chord; Bass clef has a whole note Bm chord.

Measure 4: Treble clef has a whole note G7 chord; Bass clef has a whole note G7 chord.

Measure 5: Treble clef has a whole note Bm chord; Bass clef has a whole note Bm chord.

Measure 6: Treble clef has a whole note G7 chord; Bass clef has a whole note G7 chord.

Measure 7: Treble clef has a whole note Bm chord; Bass clef has a whole note Bm chord.

Measure 8: Treble clef has a whole note D7 chord; Bass clef has a whole note D7 chord.

Measure 9: Treble clef has a whole note E/G# chord; Bass clef has a whole note E/G# chord.

Measure 10: Treble clef has a whole note F#7 chord; Bass clef has a whole note F#7 chord.

Measure 11: Treble clef has a whole note Bm chord; Bass clef has a whole note Bm chord.

Measure 12: Treble clef has a whole note G7 chord; Bass clef has a whole note G7 chord.

14 $A\flat^7$ Cm $A\flat^7$

17 Cm $E\flat^7$ F $D\flat^7$ $A\flat^7$ G^7

21 Cm $A\flat$ $B\flat$ Cm $A\flat$ $B\flat$

25 Cm $E\flat^7$ F $D\flat^7$ $A\flat^7$ G^7 Cm G^7 Cm

6 Track 2

Prologue #1 (Instrumental)

Cue - Segue from Track 1.

Craig Hawes
Arr. by Leo Nicholson

If using a live pianist, play XTRA Track 002 Prologue #1 (SFX ONLY), and during the thunderclap start playing the following music:

♩ = 100 VOICE: There are tales too terrible to tell, of things that slither, things that smell,

5 Of monstrous beasts beneath your bed, and frightful fiends inside your head! So

9 bolt your doors and lock them tight - for something monstrous is coming tonight!

Vamp under dialogue.

Out on Monster Child: Aaaarrgghh!

Track 3

Prologue #2

(Instrumental)

Cue - Monster Parent: Sweet dreams dear!

Craig Hawes

Arr. by Leo Nicholson

If using a live pianist, play XTRA Track 003 Prologue #2 (SFX ONLY), and during the thunderclap start playing the following music:

♩ = 123 VOICE: So, little children, rests your head. Ignore the horrors beneath your bed

8^{va}

These nightmare creatures of your dreams will soon be real when they hear your screams!

3 (8)

Mwa-ha-ha-ha-ha!

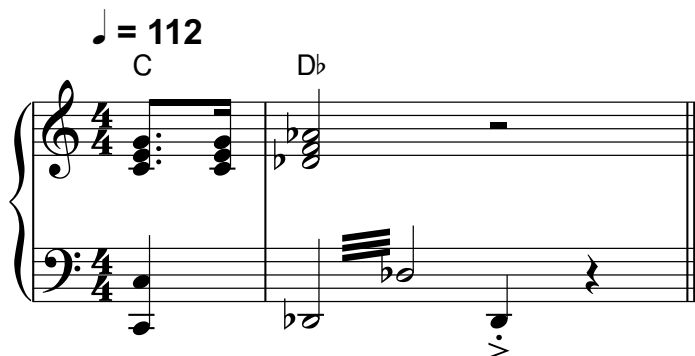
5 (8)

8

Track 4

Sting #1
(Instrumental)

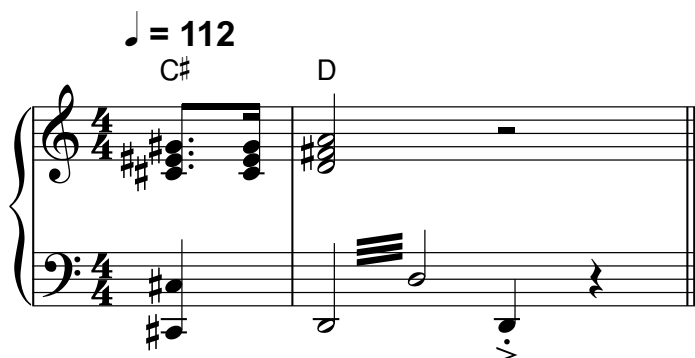
Cue - Felix: Led by me, fearless Felix F. Finkleman!

Craig Hawes
Arr. by Leo Nicholson

Track 5

Sting #2
(Instrumental)

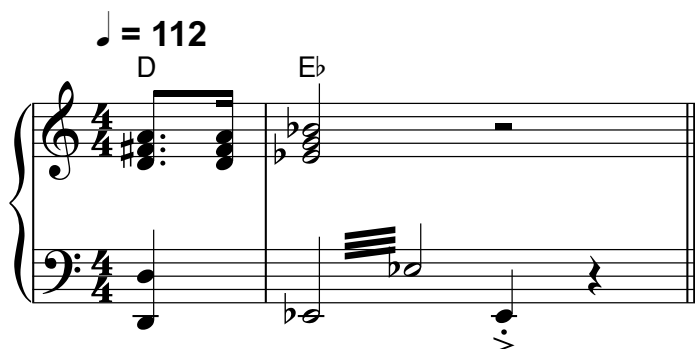
Cue - Igor: Technological genius, Igor J. Spandex!

Craig Hawes
Arr. by Leo Nicholson

Track 6

Sting #3
(Instrumental)

Cue - Bungle: Monster Zoologist, Bungle T. Spoon!

Craig Hawes
Arr. by Leo Nicholson

Track 7

Sting #4
(Instrumental)

Cue - Skid: And resident coward, Skid E. Pants!

Craig Hawes
Arr. by Leo Nicholson

♩ = 112

Track 8

Grossbusters
(Grossbusters)

Cue - Igor: You mean something like this?

Craig Hawes
Arr. by Leo Nicholson

♩ = 112

Chord progressions for Track 8:

- Measure 1: Bm, D, E, F#m7, E
- Measure 2: Bm, D, E, G, A, Bm, D
- Measure 3: E, F#m7, E, Bm, D, E, G, A
- Measure 4: E, F#m7, E, Bm, D, E, G, A

10 Bm **FELIX** D E F#m⁷ E

There's a growl at the win - dow! There's a mon - ster un - der your bed!

The musical score for 'FELIX' consists of two systems. The first system covers measures 10 and 11. Measure 10 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. Measure 11 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. The second system covers measures 12 and 13. Measure 12 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. Measure 13 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2.

12 Bm **IGOR** D E **ALL** G A

Hear the howl of the wind blow! Is it real, is it just in your head!

The musical score for 'IGOR' consists of two systems. The first system covers measures 12 and 13. Measure 12 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. Measure 13 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. The second system covers measures 14 and 15. Measure 14 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. Measure 15 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2.

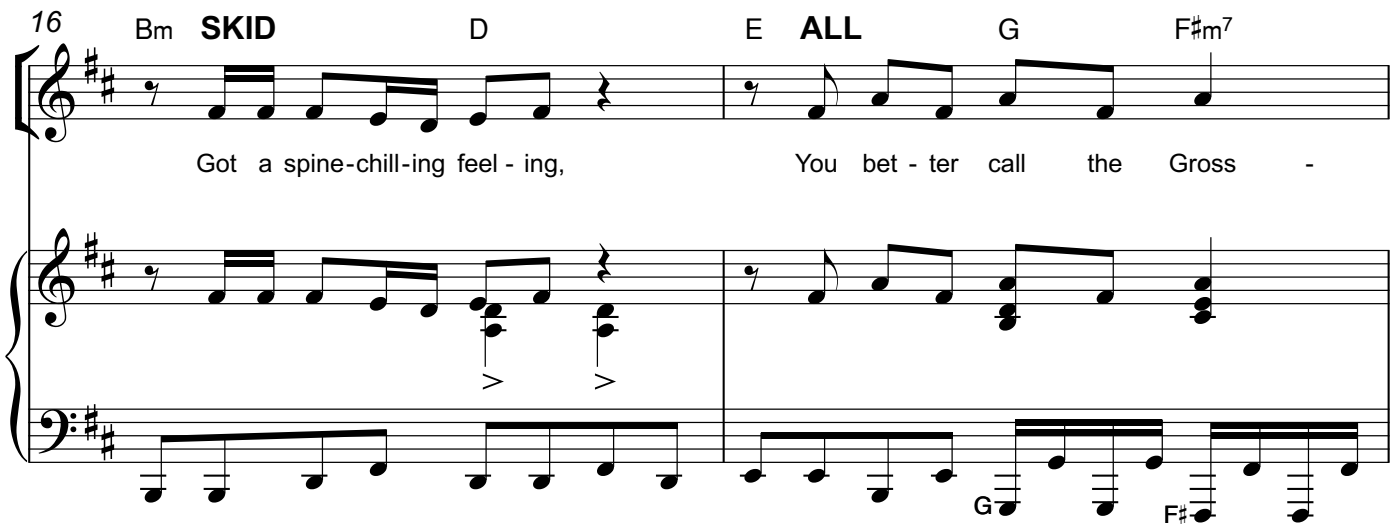
14 Bm **BUNGLE** D E F#m⁷ E

Drip-ping slime on the ceil - ing? Cree-py craw - lies un - der your toes?

The musical score for 'BUNGLE' consists of two systems. The first system covers measures 14 and 15. Measure 14 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. Measure 15 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. The second system covers measures 16 and 17. Measure 16 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2. Measure 17 has a vocal line starting with a quarter rest, followed by a half note G4, a quarter note A4, and a quarter note B4. The piano accompaniment features a treble clef with a half note G4 and a half note A4, and a bass clef with a half note G2 and a half note A2.

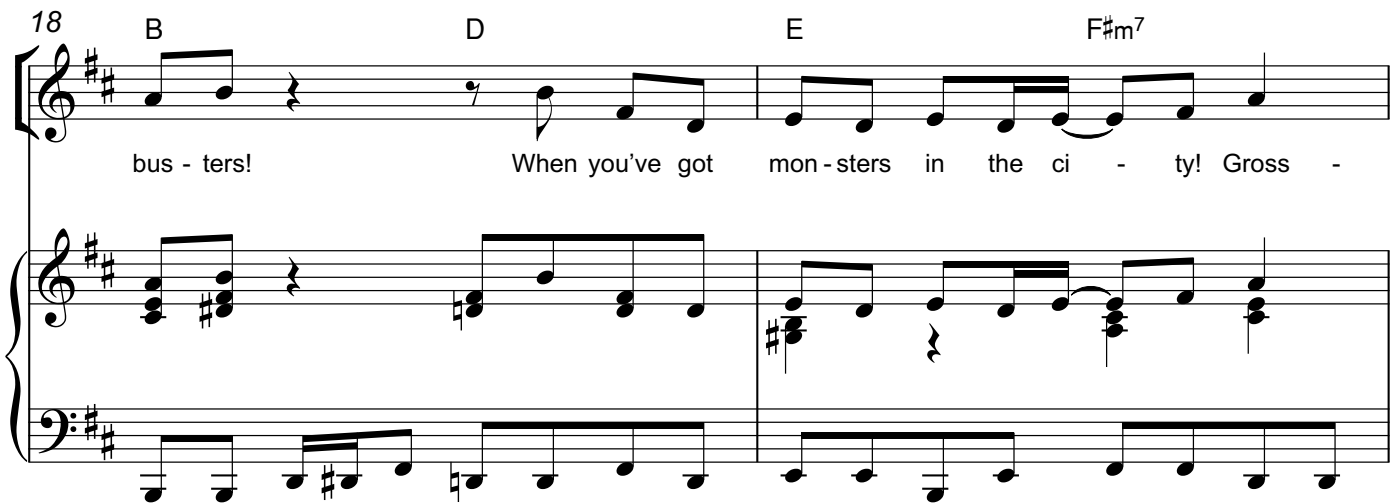
16 Bm SKID D E ALL G F#m7

Got a spine-chill-ing feel - ing, You bet - ter call the Gross -



18 B D E F#m7

bus - ters! When you've got mon - sters in the ci - ty! Gross -



20 B D E G A

bus - ters! Just call the team that's tough and grit - ty! Gross -



22 B D E F#m7 E

bus - ters! We'll get those frea - ky fur - ry mon - sters on the run!

24 B D E G A

On the run! On the run! On the run!

26 Bm D E F#m7 E

There's a growl at the win - dow! There's a mon - ster un - der your bed!

28 Bm D E G A

Hear the howl of the wind blow! Is it real, is it just in your head!

30 Bm D E F#m7 E

Rip-ping slime on the ceil - ing? Cree-py craw - lies un - der your toes?

32 Bm D E G F#m7

Got a spine - chill-ing feel - ing, you bet - ter call the Gross -

34 B D E F#m7

bus - ters! When you've got mon - sters in the ci - ty! Gross -

36 B D E G A

bus - ters! Just call the team that's tough and grit - ty! Gross -

38 B D E F#m7 E

bus - ters! We'll get those frea - ky fur - ry mon - sters on the run!

FELIX (spoken)

40 B D E G A

On the run! On the run! On the run! If there's

42 Bm/F# G **ALL (shouted)**

(FELIX) Gross!
IGOR (spoken)

some-thing green look-ing quite ob-scene and it's drip-ping on your head? If you

44 G#° G

Gross!
BUNGLE (spoken)

don't feel well 'cause a fright-ful smell is waft-ing from your bed? If your

46 Bm/F# G

Gross!
SKID (spoken)

gran-dad grows sev-en ex - tra toes_ and he's climb-ing up_ the wall? If your

48 G#° G ALL (sung) A

GROSSBUSTERS (shouted)

Then who you gon - na call? Gross -

gran lays eggs and she grows six legs...

50 B D E F#m7

bus - ters! When you've got mon - sters in the ci - ty! Gross -

52 B D E G A

bus - ters! Just call the team that's tough and grit - ty! Gross -



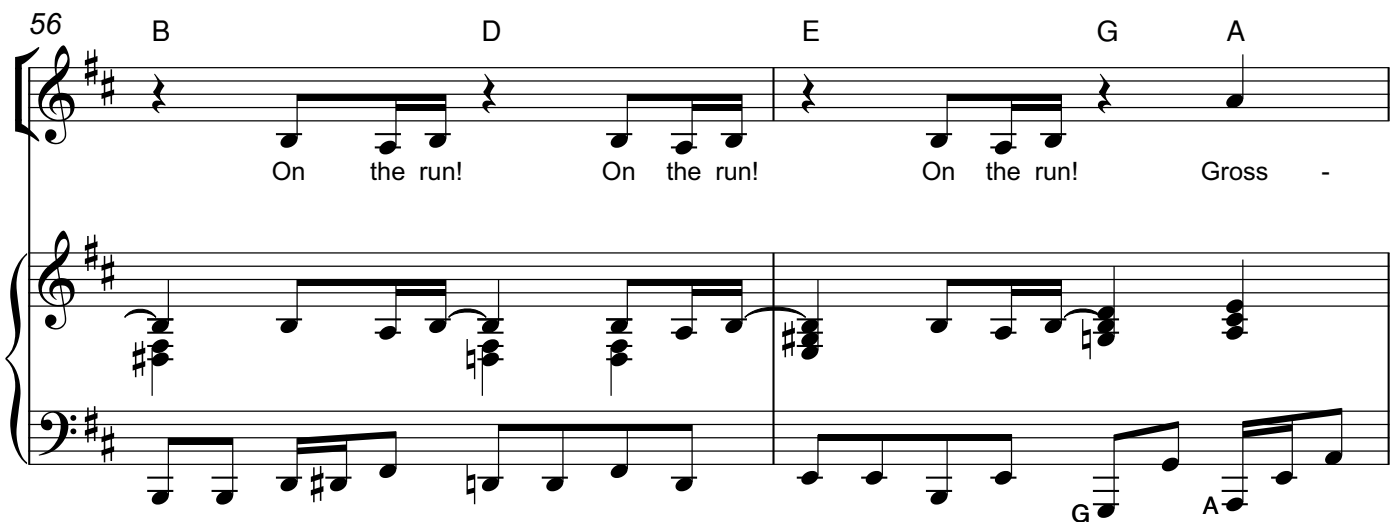
54 B D E F#m7 E

bus - ters! We'll get those frea - ky fur - ry mon - sters on the run!



56 B D E G A

On the run! On the run! On the run! Gross -



58 B D E F#m7

bus - ters! When you've got mon - sters in the ci - ty! Gross -

60 B D E G A

bus - ters! Just call the team that's tough and grit - ty! Gross -

G A

62 B D E F#m7 E

bus - ters! We'll get those frea - ky fur - ry mon - sters on the run!

64

B D E G A

On the run! On the run! On the run! When your

66

D E Gmaj7 A B

back's a - gainst the wall tell us who you're gon - na call? Gross - bus - ters!

Track 9

Grossbusters Play Off

(Instrumental)

Cue - Blackout segue from Track 8.

Craig Hawes

Arr. by Leo Nicholson

♩ = 112

4

7

10

Bm D E F#m7 E

Bm D E G A Bm D

E F#m7 E Bm D E G A

D E Gmaj7 A B

Track 10

Normsville #1

(Instrumental)

Cue - Lights up on Scene One.

Craig Hawes
Arr. by Leo Nicholson

♩ = 152

Voice: Say friend, are you tired of chaos, colour, and

things that go bump in the night? Well golly, have we got the place for you!

Welcome to Normsville - where everything's pleasantly predictable!

The musical score is written for piano and voice. It consists of three systems of music. The first system (measures 1-4) begins with a piano introduction in D major, 4/4 time, with a tempo of 152 beats per minute. The piano part features a steady eighth-note accompaniment in the right hand and a more active bass line in the left hand. The voice part enters in measure 1 with the lyrics 'Say friend, are you tired of chaos, colour, and'. The second system (measures 5-8) continues the voice part with 'things that go bump in the night? Well golly, have we got the place for you!'. The piano part provides harmonic support with chords and moving lines. The third system (measures 9-12) concludes the phrase with 'Welcome to Normsville - where everything's pleasantly predictable!'. The score includes chord symbols (D7, Am7, D7, Gmaj7, Em7, G) and measure numbers (1, 5, 9) to guide the performer.

Track 11

Normsville #2

(Instrumental)

Cue - Bland: Have a normal day!

Craig Hawes
Arr. by Leo Nicholson

♩ = 152

Voice: Live life the Normsville way!

Track 12

Normsville #3

(Instrumental)

Cue - Mundane: Oh, wonderful! I'll take one!

Craig Hawes
Arr. by Leo Nicholson

♩ = 152

Voice: Yes, in Normsville, our shirts and

personalities are safely tucked in, just as nature intended! Spontaneity? Not on

our watch! Because in Normsville, being different just isn't done!

Track 13

Normsville #4

(Normsville Choir)

Cue - Standard: It's all just so...
All: ...normal!

Craig Hawes
Arr. by Leo Nicholson

♩ = 152

Voice: So, pack up those personalities,

leave your individuality at the border, and come on down to Normsville!

Slightly faster ♩ = 160

ALL

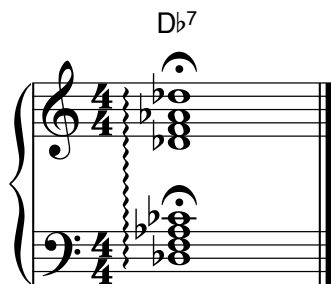
10 C/G A7 D7 G7 C Cmaj9

Norms-ville's neat and here to___ stay!_ Norms - ville!_____

Track 14

Freeze
(Instrumental)

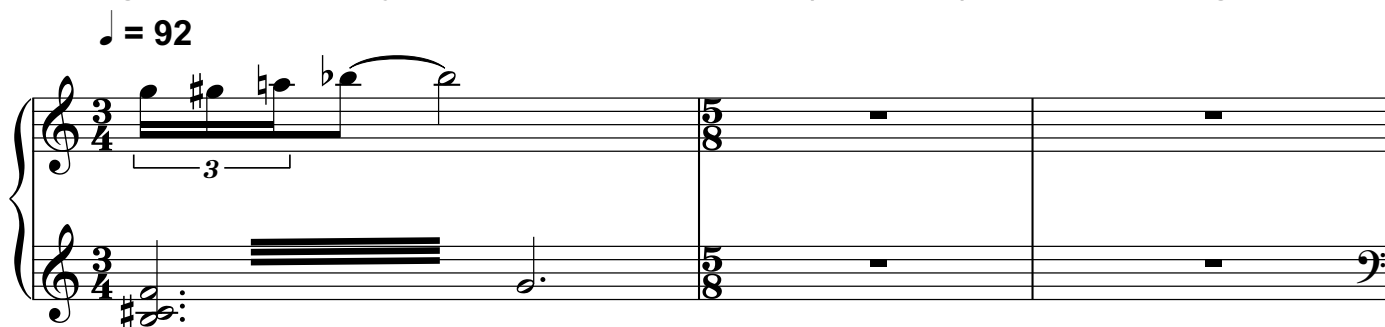
Cue - All: Morning, Norman!

Craig Hawes
Arr. by Leo Nicholson

Track 15

Snack Alert
(Instrumental)Cue - Average: They're...
All: ...spicy!Craig Hawes
Arr. by Leo Nicholson

If using a live pianist, play XTRA Track 015 Snack Alert (SFX ONLY) over the following music:



Track 16

Spray & Collect
(Instrumental)

Cue - Agent I: Deploying de-flavouring spray!

Craig Hawes
Arr. by Leo Nicholson

♩ = 69

Musical score for Track 16: Spray & Collect (Instrumental). The score is in 4/4 time with a tempo of 69 beats per minute. It features a piano introduction marked 'mp' and a final section marked 'ff'.

Track 17

PANTS Play Off #1
(Instrumental)

Cue - Agent A: Prepare the Shush Shields, the PANTS are off... to the library!

Craig Hawes
Arr. by Leo Nicholson

♩ = 184

Musical score for Track 17: PANTS Play Off #1 (Instrumental). The score is in 5/8 time with a tempo of 184 beats per minute. It features a piano introduction marked 'gr' and a final section marked 'ff'.

Track 18

Dramatic Chords #1
(Instrumental)

Cue - Norman: ...Normsville's most normal resident, is actually...
Nibs: ...a monster!

Craig Hawes
Arr. by Leo Nicholson

♩ = 120

Track 19

Dramatic Chords #2
(Instrumental)

Cue - Nibs: With horns...

Craig Hawes
Arr. by Leo Nicholson

♩ = 120

Track 20

Dramatic Chords #3
(Instrumental)

Cue - Nibs: ...and a three foot, furry tail!

Craig Hawes
Arr. by Leo Nicholson

♩ = 120

Track 21

PANTS Interview
(Instrumental)

Cue - Lights up on Scene Two.

Craig Hawes
Arr. by Leo Nicholson

$\text{♩} = 184$

4

Track 22

PANTS Play Off #2
(Instrumental)

Cue - Lights up on Scene Three.

Craig Hawes
Arr. by Leo Nicholson

$\text{♩} = 184$

4